

The Ferry to the Paper Island

120-minute plan · 4 players · Explore changing places

A paper island folds out of the river every summer. This year its ferry has not returned, and the island's edge is curling toward the water.

Content notice: Fictional water travel and dissolving shelter; nobody falls into the river. This paper magic is not boating guidance.

At the table

Describe what your character tries and the help they offer. Ask the GM what a choice will cost before committing. The group may pause, change a detail or stop. Write names, promises and unanswered questions on paper.

River quay

The waiting mooring has an unused passenger count board.

Fold shop

A ledger dries under glass beside two clean sheets.

Reed bank

Paper cranes follow a narrow current through the reeds.

Paper landing

The ferry waits beneath an inward-folded paper bank.

Visitor awning

Visitors sit on dry benches under a broad paper roof.

Return crease terrace

A mountain and a valley crease cross beside a dry pinhole.

Island print room

A dry printing block repeats the summer ferry emblem.

Your record

Our names and useful skills:

Our shared aim:

Places we have visited:

Evidence and promises:

What we still want to know:

The Ferry to the Paper Island - known places

